

Name: _____

Story: _____

F_o^r m_ing the Action

This week we will continue to FORM our understanding of how authors construct the plot in their stories. We will expand our examinations to look at how authors use the action of the story.

DRAMATIC IRONY – When you know something the protagonist does not know. This is when you know or suspect something about the character’s situation or outcome and they are not yet aware. *“Don’t open that door!”* Authors use dramatic irony to build tension; you know things before the characters do.

RISING ACTION – What happens in the story. These are the events that happen as the protagonists work toward what they want. Each event of the story either moves the protagonist closer or gets in the way of what they want.

OBSTACLES – These are the things that get in the way of what the protagonists want. The author uses obstacles to keep us hoping for the best for the protagonists.

This week, read your story a few times to help address the items below:

1. How does the author use **Dramatic Irony** in the story? Tell of some information you may be privy to that the protagonists are not.
2. Describe two of the **obstacles** the author places between the protagonists and their goals.
3. Be prepared to discuss the Rising Action of the story. How does the author use this device to involve you in the story?
4. List **three** *new or interesting words* you would like to bring to the attention of the group, maybe even use in your own writing! Be sure to know what they mean.
5. Write three juicy questions you feel would stimulate our discussion of the story.
6. Represent your idea of the room created in this week’s story. You may use any perspective (top, side, angle, etc). Your representation could be a floor plan, drawing, sculpture, diorama, whatever you like. Illustrations must cover the entire page. You may use any media you like with the *exception* of markers. It may be helpful to create a plan or drafts before composing your final artwork. Please include any plans along with your final piece.

Continue to look for the **Canonical**, the **Problem** and the **Mc Guffin** as you think about this week’s story.

Due: Monday, September 25, 2006